

# WILTSHIRE JUNIOR CRICKET LEAGUE

## RULES FOR SEASON 2011

**Note:** throughout these rules, options shown *in emboldened italics* separated by an oblique ('/') shall indicate the options for Boys **Under-11**, **Under-13**, **Under-15** and **Girls U11**, **U13** and **Under 17 girls** age groups respectively. Where an option applies to one or two age groups only, this will be made clear in the text.

### 1. Player qualification

- a) Each player must be a bona fide member of the club represented.
- b) No player shall play for more than one club in the same age group but may play for more than one club providing this is in different age groups. Any club fielding an ineligible player shall forfeit all points gained from all matches in which the player plays.
- c) All competing Clubs must maintain a register of the dates of birth of its youth members.
- d) All players must be under the age of **11 / 13 / 15/ 17** at midnight on 31<sup>st</sup> August in the year prior to the competition, and in school year **6 / 8 / 10/ 12** or below as appropriate for the age group concerned.
- e) Clubs must be completely satisfied that players who are more than two years younger than the appropriate upper age limit at midnight on 31<sup>st</sup> August in the year prior to the competition, have the ability to perform in the age group for which they have been selected.
- f) Girls will be allowed to play in a lower age boys group. Following ECB rules, this is two years i.e. year 8 in U11, year 10 in U13 and year 12 in U15.
- g) Competing Clubs must have effective Personal Accident insurance that adequately covers junior players.

### 2. League entry fee

- a) The Treasurer will inform Clubs of the entry fee for the Competition before the start of the season.
- b) Entry fees must be paid within fourteen days of the receipt of the notification.

### 3. Playing regulations

- a) All matches shall be played in accordance with the Laws of Cricket except for the specific provisions in these rules.
- b) Each team shall consist of eleven players.
- c) The pitch shall be **20 / 21 / 22/ 22** yards in length.
- d) The ball to be used shall be **4 ¾ oz / 4 ¼ oz / full size/5 oz**. If either side provides a new ball, its use for both innings must be agreed before the toss. Otherwise two balls in very good condition shall be used, one for each innings.
- e) A team arriving more than fifteen minutes after the appointed starting time shall forfeit the toss.
- f) Matches will be of **40 / 70 / 90** overs maximum duration for boys and **40** over for all girls' matches. U11 matches will be 20 overs per side with no declarations. In U13/15 boy's matches, the team batting first may not bat for more than **35 / 45** overs and may declare its innings closed at any time up to that point.
- g) No bowler shall bowl more than **4 / 7 / 9/ 5** overs. However, if by way of declaration or being bowled out, the overs available for the side bowling second increase, the entitlement for each bowler will increase by one over for each additional 5 overs available e.g. in an U13 game if 40 overs are available each bowler may bowl 8, if 45 the bowler may bowl 9. However, team managers should ensure that ECB directives are observed with regard to the age and type of each bowler.
- h) No fielder except the wicket keeper and those behind the wicket on the off side shall be nearer than eleven yards measured from the middle stump of the striker's wicket in U13 and U11 matches and eight yards in U15 matches.
- i) Umpires and Team Managers may give guidance to **Under-11** and **Under-13** team members providing that such guidance does not impede the progress of the match unnecessarily. However, they are strictly prohibited from passing guidance to **Under-15** and **Under 17** players whilst on the field of play.
- j) In **Under-13** and **Under-15** boys matches there shall be a tea interval of 25 minutes between innings unless mutually agreed otherwise by the Team Managers
- k) In U13/U15 boy's games, if a side declares its innings before 35/45 overs have been completed; any unused complete overs pass to the side batting second. In addition if the side batting first is bowled out before completion of 35/45 overs, any unused complete overs pass to the side batting second.
- l) A maximum time out not exceeding 5 minutes may be called in an Under 13 match. One time out per team may be permitted and should be taken at the end of an over.
- m) In all U11 matches and all girls matches, a batsman will retire having reached 50 but may return if he/she is the only available batsman i.e. in normal circumstances 9 wickets are down. If more than one batsman has to retire, they return in the order they retired.

### 4. Fixtures

- a) The leagues for all boys' age groups will comprise two divisions, for girls two conferences at U11 and U13 and one division at U17.
- b) Wherever possible, no fixtures will be made on the dates of District representative matches.
- c) Fixtures will be played on the same dates as full county fixtures. This will not be an acceptable reason for the postponement of a match.
- d) Matches will be played on the date specified unless the teams involved agree before the 31 March to change the date. No rearrangement of fixtures will be permitted after the 31 March with one exception. Rearrangement will be permitted if an Under 13 or Under 15 team is required to fulfil a match in the later stages of the National Knock Out Cups on a date that clashes with a

Wiltshire Youth League match. The home Team Manager is responsible for notifying the League Results Secretary of the new date in writing or by e-mail within 48 hours of the agreement.

- e) If a team is unable to fulfil a fixture, the opposition Team Manager must be notified by 2100 on the Monday before the date of the match. If this is done, no fine will be imposed on the team cancelling the match. In all cases positive communication with the opposition team should be made in the event that a game should be cancelled.
- f) Normal starting times are 10.30 for morning games and 2.00 for afternoon U13 and U15 games. Afternoon games in August and September will start at 1.30. These start times can be changed by agreement of the clubs involved provided at least a week's notice is given. For evening games, the start time is 6.15.

#### **5. Provision of Teas**

A tea will be provided in an Under 13 and Under 15 game with the cost to be borne by the home team.

#### **6. Penalties**

- a) Any team cancelling a match after 2100 hours on the Monday before a match will receive a fine of £10.
- b) Any team cancelling a match for non-weather related reason will forfeit 10 points while the opposing side will be awarded 20 points.
- c) Home teams failing to comply with rule 8 (Notification or Results) will be fined £10 for the first occurrence, increasing by £5 for each successive occurrence per club e.g. the second offence will result in a fine of £15 etc.
- d) Any club that fails to send a representative to any of the three planned meetings held during the year i.e. the pre season meeting, end of season meeting or AGM will incur a fine of £10 for each occasion.

#### **7. Inclement weather**

- a) It will be the responsibility of the home Team Manager to decide whether the match should start if the playing area has been affected by inclement weather.
- b) The number of overs will not be reduced until 30 minutes have been lost. After that c)-f) applies for U13 and U15 games.
- c) Weather interference before the match – for every 6 mins lost after the initial 30 mins reduce the aggregate overs by 2 overs. The resultant number of overs is divided equally between the two sides. A minimum of 50 overs shall constitute a game. The side batting first will not be able to bat additional overs.
- d) Weather interference during the innings of the team batting first- for every 3 mins lost after the initial 30 mins, one over is taken from the maximum allowed for the side batting second. The team batting first will complete its allotted overs i.e. 35 or 45. There will be no facility for the team batting first to bat additional overs if weather interferes with its innings. The side batting second must be allowed a minimum of 25 overs to constitute a match. The run rate of the team batting first will be calculated. The team batting second must score the run rate of the team batting first times the number of allotted overs plus one run (ignoring decimals) to win.
- e) Weather interference during innings of the team batting second- for every 3 mins lost after the initial 30 mins, one over is taken from the side batting second. The side batting second must be allowed to bat 25 overs to constitute a game. The run rate of the team batting first is multiplied by the overs allowed to the team batting second plus one run (ignoring decimals). If the team batting second has already passed the total calculated using the run rate multiplied by 25 overs but hasn't batted 25 overs they will be awarded the match.
- f) The number of overs allowed by each bowler will be reduced in proportion to the total number of overs agreed.
- g) There is a general presumption that in the event of inclement weather, common sense will prevail to ensure that the safety of players is upheld.

#### **8. Notification of results**

- a) It will be the responsibility of the home team to enter the result on the website as soon as possible after the completion of the game and at the latest by midnight on the following day e.g. for a match played on Sunday by midnight Monday.
- b) Full details of notable performances including full names should be included as this aids the press summaries and the end of season awards.

#### **9. Points scoring**

- a) League positions shall be decided on the average points gained during the season. If two or more teams are level on points, the total number of wins will determine their position. If still equal the result between the teams (points scored) will be the determinant.
- b) In the case of a game being cancelled for weather related reasons, no points are awarded and the game will not count in the calculation of the average points for the season.
- c) Batting bonus points for runs scored (with the exception of girls U11 and U13).
  - i) For scoring 50 runs score **1 / 0 / 0 / 1** point.
  - ii) For scoring 75 runs score **2 / 1 / 1 / 2** points.
  - iii) For scoring 100 runs score **3 / 2 / 2 / 3** points.
  - iv) For scoring 125 runs score **4 / 3 / 3 / 4** points.
  - v) For scoring 150 runs score **5 / 4 / 4 / 5** points.
  - vi) For scoring 175 runs score **6 / 5 / 5 / 6** points.
  - vii) For scoring 200 runs score **6 / 6 / 6 / 6** points.
- d) In **all** matches with the exception of girl's u11 and U13, there are additional bonus points awarded to sides winning when batting second with at least five wickets in hand.
  - i) A side winning by ten wickets receives an additional 6 bonus points.
  - ii) A side winning by nine wickets receives an additional 5 bonus points.

- iii) A side winning by eight wickets receives an additional 4 bonus points.
  - iv) A side winning by seven wickets receives an additional 3 bonus points.
  - v) A side winning by six wickets receives an additional 2 bonus points.
  - vi) A side winning by five wickets receives an additional 1 bonus point.
- e) Bowling bonus points ( with exception of girls U11 and U13 )
- i) One point awarded for every two wickets taken
  - ii) Three bonus points awarded for bowling a team out for 75 runs or less.
- f) Result points
- i) In **U11 and girls U17** games, the team scoring more runs gains 10 points for the win.
  - ii) In **U13/U15** games, the side batting first wins if it bowls out the side batting second for a lower score. 10 points for the side batting first, 0 for the side batting second
  - iii) In **U13/U15** games, the side batting first achieves a winning draw (6points) if it scores more runs than the side batting second but fails to bowl it out. The side batting second achieves a losing draw (3 points)
  - iv) In **U13/U15** games, the side batting first loses if the side batting second passes their total. 0 points for the side batting first, 10 for the side batting second
  - v) In a match where scores finish level both sides gain 5 points for the tie.
  - vi) In **girls U11 and U13** games played under Barrington rules, there are 2 points for a win and no points for a loss.
  - vii) In U13 and U15 boy's fixtures, the side declaring their innings with 5 or more overs to the completion of the normal over i.e. 35 or 45 as appropriate will be awarded 5 bonus points if they subsequently win the game.
- g) Defaulted fixture. See rule 6(b) (Penalties).
10. **Spirit of Cricket.** All team managers should be conversant with the Spirit of cricket and seek to ensure that their teams comply at all times
11. **Clubmark.** The WYCL places great importance on each member club having clubmark status. It is difficult to be prescriptive on this given that clubmark status may in itself be lost following the reaccreditation process. The expectation is that all member clubs will have this status by the start of the 2011 season. If a club loses status, the league will expect that the relevant club will be actively working towards reaccreditation. Similarly, new clubs seeking membership who do not have clubmark status will be expected to be actively working towards clubmark. In the event that a club does not have a current clubmark accreditation at the start of the 2011 season, the implications will be discussed with the CDM for Wiltshire and a decision made as to whether the club will be allowed to participate.

#### **Girls Cricket (Additional clarification)**

1. **Leagues.** These will be at U11, U13 and U17. U11 and U13 will be run as two conferences
2. **U11 Games.** These will be 8 a side and played under Barrington rules with a soft ball. There will be a maximum of 4 overs per bowler. Each over for each batting pair will be of 6 balls duration with the exception of the 4<sup>th</sup> and last over which may be more to accommodate wides or no balls. 2 runs will be added for each wide and 1 run for a no ball. 2 points will be awarded for the side scoring the more runs, 1 point for a tie and 0 points for a loss
3. **U13 Games.** These will be 10 a side and played under Barrington rules with a hard ball. There will be a maximum of 5 overs per bowler. Each over for each batting pair will be of 6 balls duration with the exception of the 4<sup>th</sup> and last over which may be more to accommodate wides or no balls. 2 runs will be added for each wide and 1 run for a no ball. 2 points will be awarded for the side scoring the more runs, 1 point for a tie and 0 points for a loss
3. **U17 games.** These will be 20 over games. There will be a maximum of 5 overs per bowler. There will be a maximum of 8 balls per over with 2 runs for a wide and 1 for a no ball. Points scoring will be the same as that for U11 boy's games and is covered above.
4. **League positions** For the U11 and U13s, the top two sides in each will go to a play off day. For the U17 the league will be determined by average points with the top two sides going to a play off final.
5. **Balls.** These will be softball, 4 ¾ oz and 5 oz for the U11, U13 and U17 leagues respectively.
6. **Other Rules.** Where appropriate all rules in sections 1-11 will also apply.